

_problems/opportunities

- _rarefied urban pattern
- _linear commerce
- _excess public parking
- _incoherence between private areas and viability

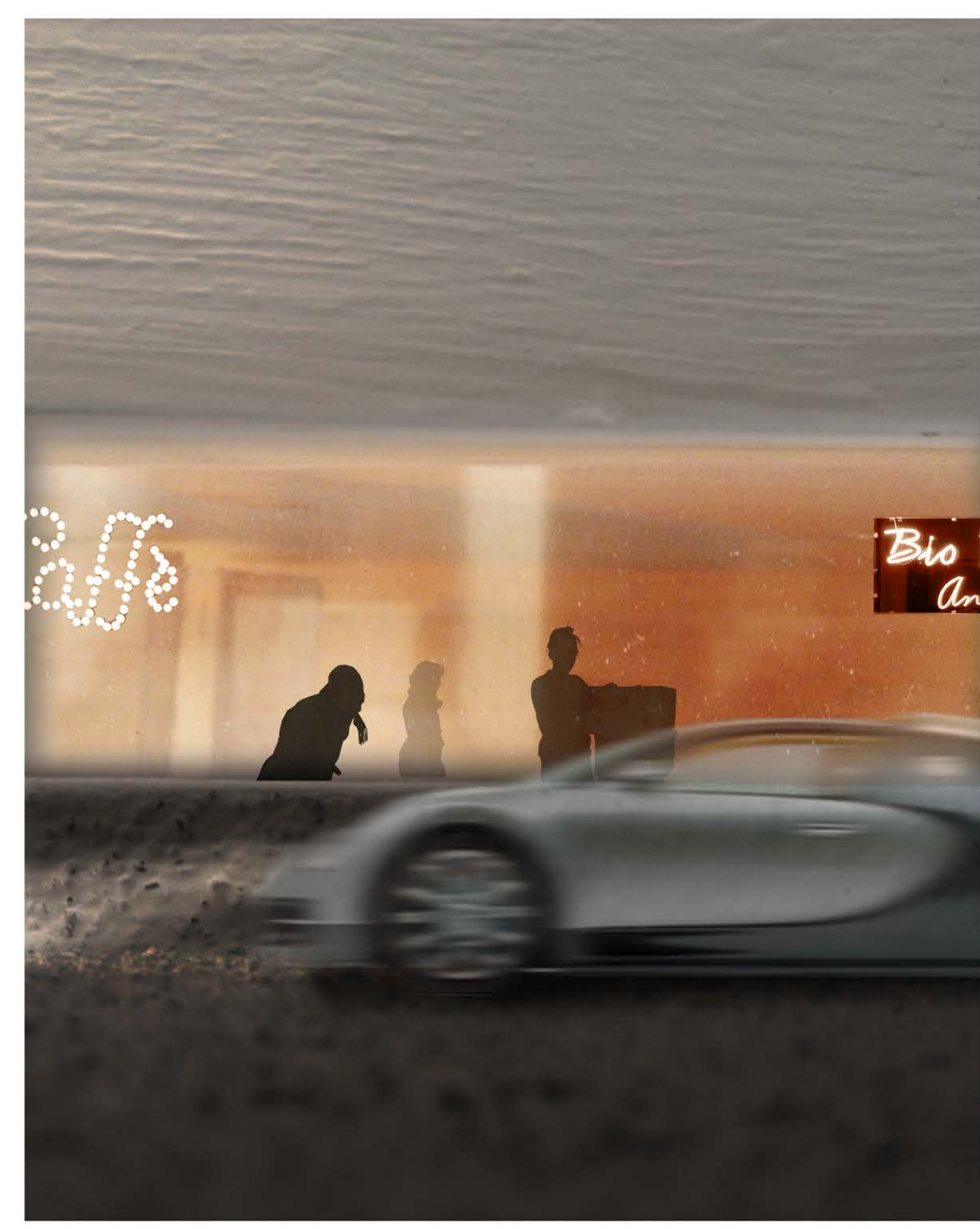
_goals

- _increasing the opportunities of retail (fast and slow commerce)
- _mending of sprawled urban pattern
- _creating common identity
- _increasing housing quality

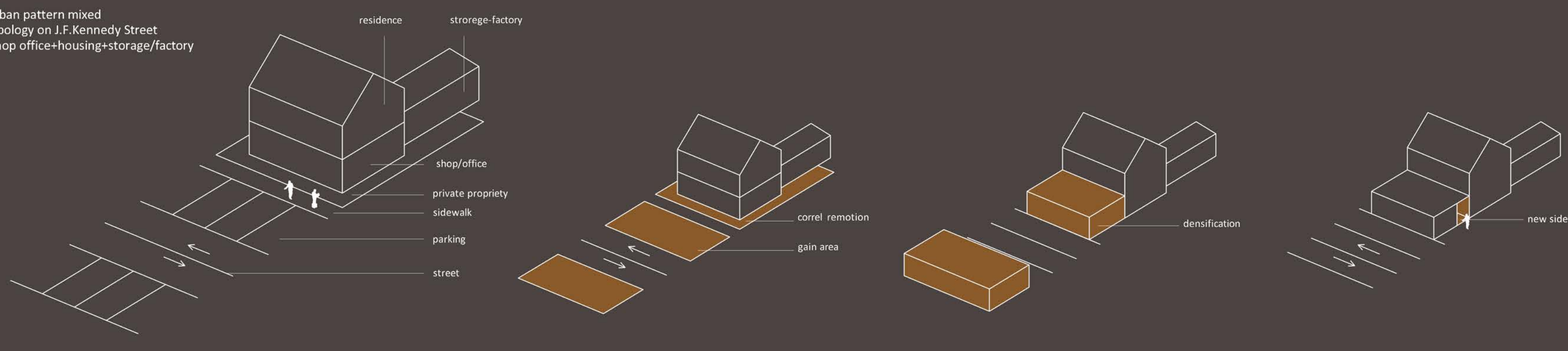
_interventions

- _direct cars access to the shops
- _front saturation of the street and alignment
- _strong and detached viability (pedestrians-cars)
- _green, pavementation level zero

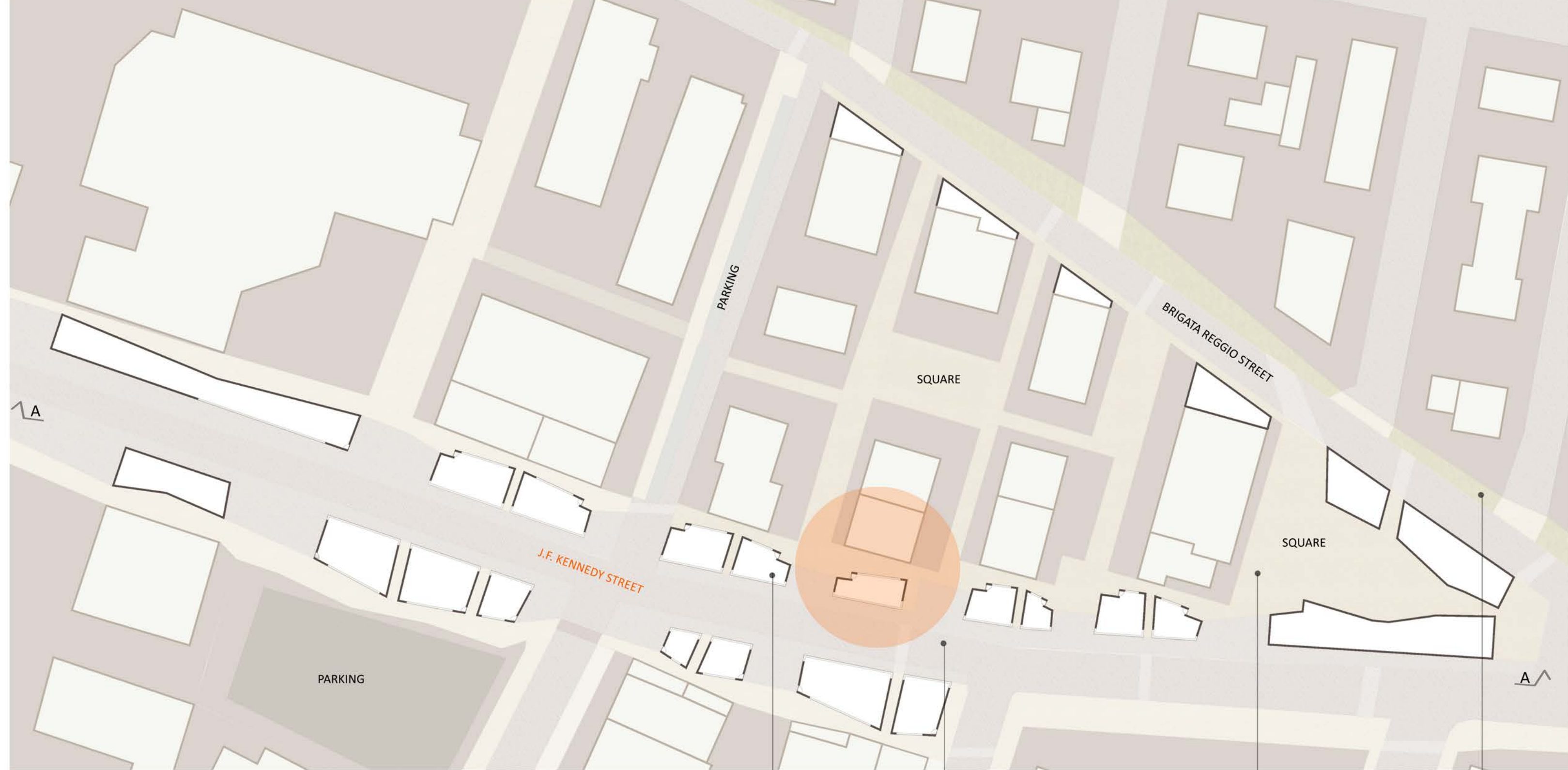
density_expressway_high speed exchange_take/away services



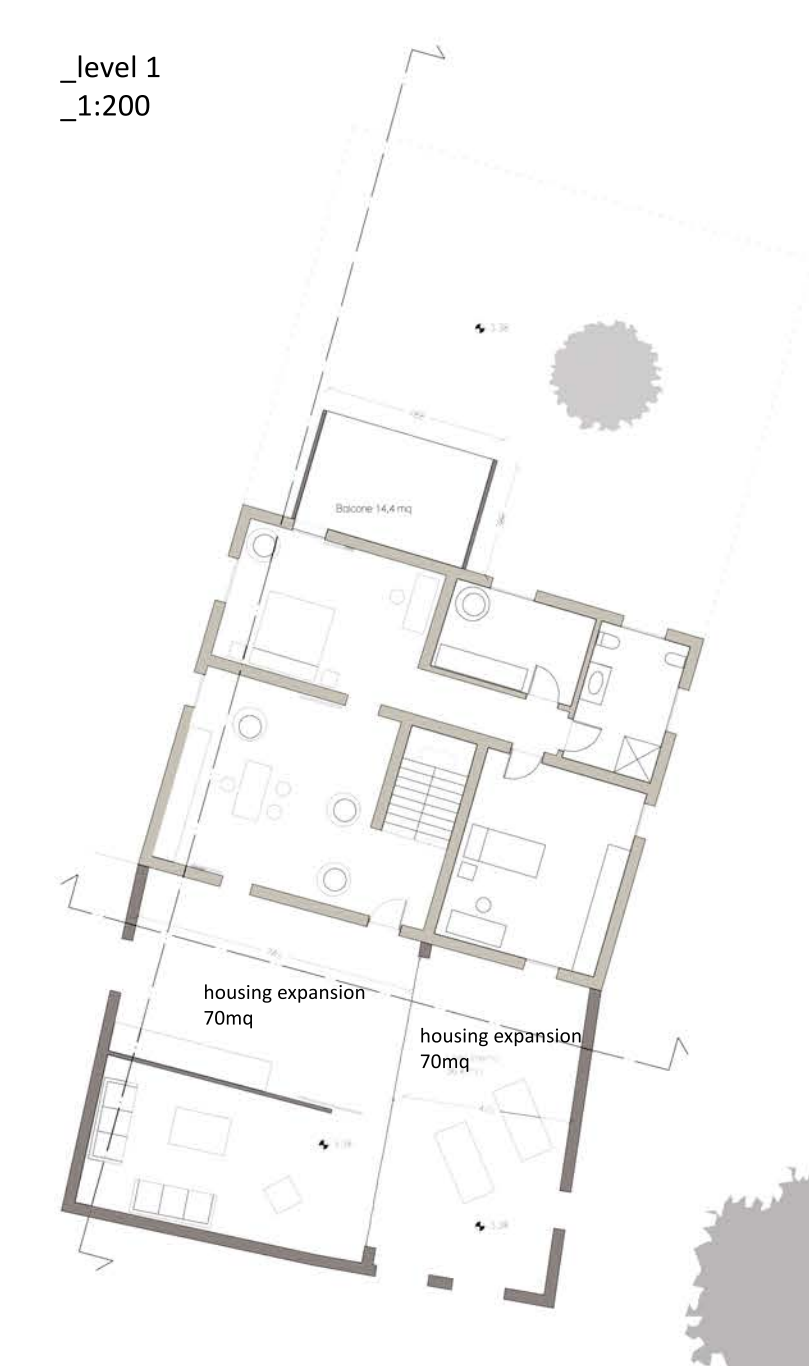
_today situation
_urban pattern mixed
topology on J.F. Kennedy Street
shop office+housing+storage/factory



_planimetry 1:500



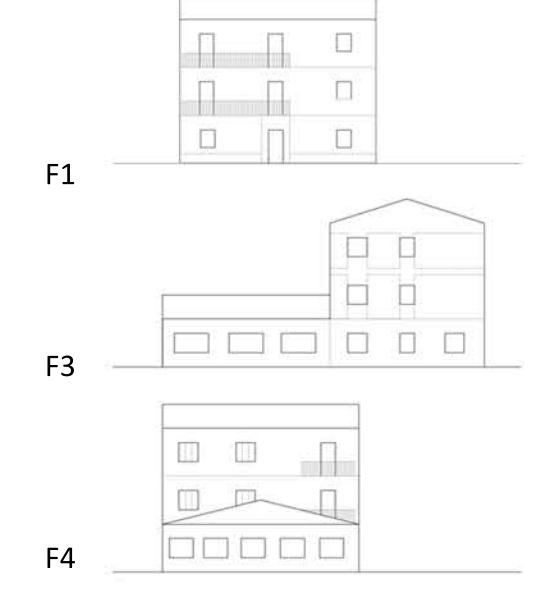
**_level 1
_1:200**



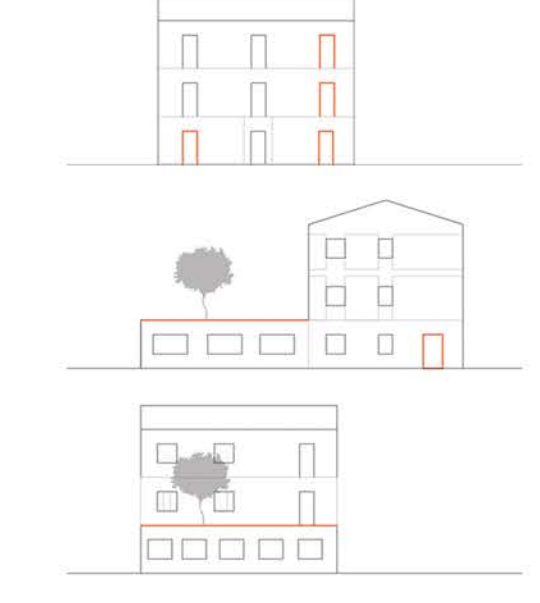
_level 0



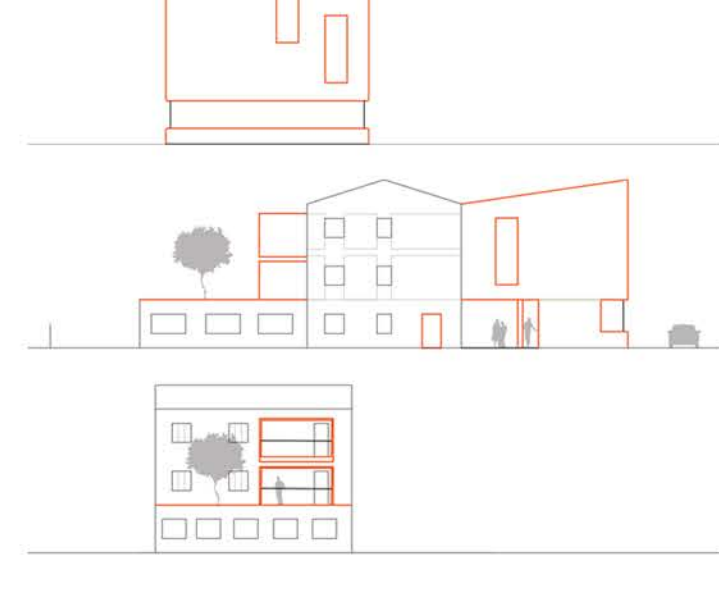
_step 0



_step 1



_step 2



_testing site project

Users can pull over in dedicated areas and he can pick up products ordered using Apps, he can withdraw money, benefit of the take-away services and much more.
The pedestrian user lives in the inside part, walks in the gallery which is made with mixed activities. He can park his car in neglected storehouses that we meant to be parking so the inside part can be completely pedestrian. In the higher layer we expect a functional mix with housing and offices, in the lower one we have shops.
Diversifying car/pedestrian paths and necessities with no ambition of an apparent sustainability, which sometimes can be pretentious, is essential to guarantee a realistic sustainability and complete usability of the area for different types of users since suburbs densification is the main real growth of the future city.

_model



_materials



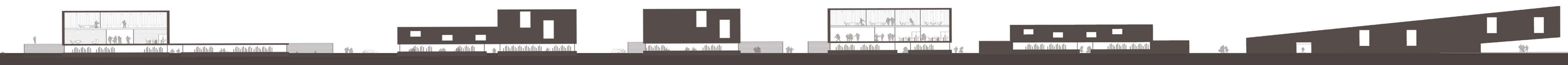
rough plaster
new blocks from the first layer massive appeal

coarse asphalt
road surface
1 m basement in ground level
less bituminous appeal

concrete pavement
walking routes

concrete-grass pavement
walking routes to the public park
green way

_section AA



_longitudinal sections_scale 1:100

